



# Kingdom of Trimaris Combat-Related Activities Authorization Information Form



**To be completed by Applicant -- (Print legibly or authorization will be rejected & returned.)**

Mundane Name: \_\_\_\_\_ / \_\_\_\_\_ / \_\_\_\_\_  
(last) (First) (Middle)

Address: \_\_\_\_\_ Apt: \_\_\_\_\_  
(Street, P.O. Box, etc)  
 \_\_\_\_\_ / \_\_\_\_\_ / \_\_\_\_\_  
(City) (State) (Zip)

Phone: (\_\_\_\_) \_\_\_\_\_ - \_\_\_\_\_ Date of Birth: \_\_\_\_/\_\_\_\_/\_\_\_\_  
(MM/DD/YYYY)

Official Use only:
Card # _____
Waiver _____
Date Received _____
Date Issued _____
Date Expired _____

SCA Name: \_\_\_\_\_ E-mail: \_\_\_\_\_  
(Include titles)

**Directions:**

- A separate Authorization form is needed for each **AREA** of authorization, i.e. Armored combat, Rapier combat, Equestrian, Ranger etc. Make a copy for your records before submitting your application. The participant and any local marshals should retain a copy of these forms.
- For renewal applicants; within the authorization period or no more than 6 months expired, you will only need to provide a authorization form with updated personal information and a completed waiver.
- For expired cards over six (6) months a completed authorization package with signatures is required for each AREA of authorization.
- Copy of SCA membership card or proof of pending membership is required for all Marshal authorizations or reauthorizations.
- For New and Renewal applications, a Combat Waiver form is required.
- The completed package must be sent to the Deputy Earl Marshal for Authorization Paperwork. All **Marshal Authorizations** must be signed by the appropriate Kingdom Marshal for approval.

**To be completed by Warranted Authorizing Marshal:**

Type of Authorization: (check only one)     New             Renewal     Additional Styles             Youth (Check if under 18)

Area of Authorization: (check only one)     Armored Combat     Rapier Combat             Ranger

**Authorized Styles/Activities:** (For authorization or style additions check all that apply, do not check styles for renewal.)

- |   |  |  |  |
|---|--|--|--|
| <p><b><u>Armored Combat (A/C)</u></b></p> <ul style="list-style-type: none"> <li><input type="radio"/> Weapon/ Shield (W/S)</li> <li><input type="radio"/> Two weapons (TW)</li> <li><input type="radio"/> Two hand weapon (THW)</li> <li><input type="radio"/> Spear (SP)</li> <li><input type="radio"/> Combat Archery (CA)</li> <li><input type="radio"/> Siege Weapon (SW)</li> </ul> | <p><b><u>Rapier Combat (R/C)</u></b></p> <ul style="list-style-type: none"> <li><input type="radio"/> Heavy Rapier Only (RO)</li> <li><input type="radio"/> Heavy Rapier Brace (RB)</li> <li><input type="radio"/> Cloak (CL)</li> <li><input type="radio"/> Defense second (D/S)</li> <li><input type="radio"/> Main Gauche (R/M)</li> <li><input type="radio"/> Cut and Thrust (CT)</li> </ul> | <p><b><u>Marshaling (M)</u></b></p> <ul style="list-style-type: none"> <li><input type="radio"/> Armed Combat (ACM)</li> <li><input type="radio"/> Rapier Combat (RCM)</li> <li><input type="radio"/> Rapier/Cut and Thrust (CTM)</li> <li><input type="radio"/> Combat Archery (CAM)</li> <li><input type="radio"/> Siege Weapon (SWM)</li> <li><input type="radio"/> Youth Combat Marshal (YCM)</li> <li><input type="radio"/> Junior Youth Combat Marshal (JYCM)</li> </ul> | <p><b><u>Rangers (RG)</u></b></p> <ul style="list-style-type: none"> <li><input type="radio"/> Archery Ranger (AR)</li> <li><input type="radio"/> Thrown Weapons Ranger (TWR)</li> </ul> |
|---|--|--|--|

**Authorizing Officials:**

(SCA name-Print)	(Mundane name-Sign)	(Date)	(Membership #)	(SCA Exp. Date)
(SCA name-Print)	(Mundane name-Sign)	(Date)	(Membership #)	(SCA Exp. Date)

**Signatures for Authorization:**

- For Armored Combat authorizations, two members of the Chivalry or a member of the Chivalry and a warranted marshal of that style.
- For Combat Archery and Siege Authorizations a member of the Chivalry and a warranted marshal of that style.
- For Rapier Combat,- two warranted Rapier Combat Marshals.
- For Cut and Thrust, - A warranted Rapier Combat Marshal, and a Cut and Thrust Marshal.
- All Ranger authorizations require the signature of the Kingdom Archery Marshal and a warranted Ranger.

**Deputy Earl Marshal for Authorization Paperwork:**

(SCA name)	(Mundane name)	(Date)
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